

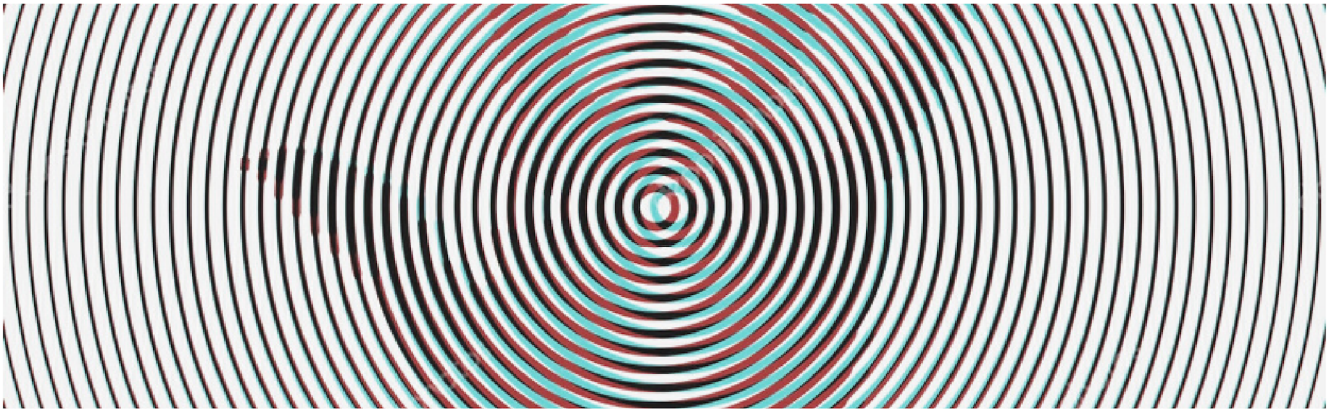
JOBS
OF THE
FUTURE

Jobs of the future: Urban Planning Game

AM AIS



01



HOW INCLUSIVE SHOULD PUBLIC PLAYGROUNDS BE? AND HOW INCLUSIVE ARE THEY CURRENTLY?

URBAN PLANNING GAME: INCLUSIVE PUBLIC PLAYGROUNDS

Children of all ages, abilities, gender, social category, cultural backgrounds, should have access to public playgrounds and be able to enjoy them.

In many countries, public playgrounds aren't yet designed in a way that they respond to the diverse needs of the users. Some of them have universal design elements, but the playground is rarely designed as a whole to be inclusive.

The lack of accessibility of the playgrounds affects the development of children with permanent or temporary disabilities, but also their parents/chaperone (temporarily able-bodied or with disabilities), by restricting their rights to using public facilities.

02

PROPOSED STEPS



An important part of urban planning is being able to understand human diversity and identifying your users' needs, their preferences but also understanding the obstacles they might be facing.

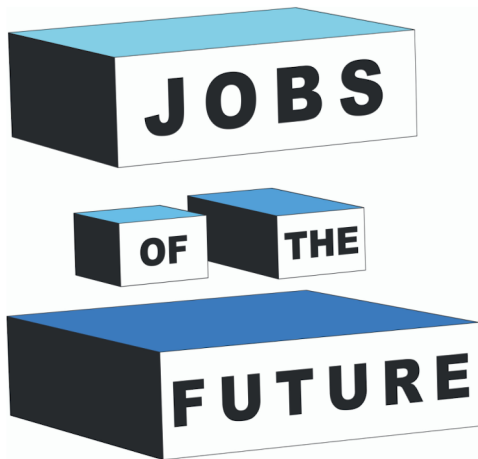
Rules of the game:

1. 3d print the badge.
2. Go to a public playground.
3. Start by selecting at least on play equipment.
4. Create at least 5 possible combinations of human personas by using the characteristics generator (link). Each persona must have at least 3 characteristics.
5. Can these people use the play equipment?
6. Can these people find this playground, access it and enjoy it?
7. If you have at least one person that cannot use the play equipment of playground, mark it with the 3d printed symbol.
8. Send an e-mail to local public authorities with your conclusions regarding accessibility.



Number of players: minimum 2 people

Winner: the one who finds the most obstacles faced by different types of people.



Jobs of the Future is an international cooperation co-financed by the Erasmus + programme of the European Union. It aims to create synergies between enterprises active in the tech sector, youth organizations and educational institutions. The objective is to empower young people to pursue their own professional and educational goals in the tech field.

Contact

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